



Rules and Responsibilities

Name: _____

Date: _____

Grade: Grade 2

Part A: Fill in the Blank

Write the missing word or number on each line.

1. A community is a _____ where people live, work, and play together.
2. Community rules help people get along and stay _____.
3. You should always walk your dog on a _____.
4. At the store, you should wait in _____ to pay.
5. Recycling helps keep our neighborhood _____.
6. A stop _____ tells drivers when to stop their car.
7. At the library, you must return books on _____.
8. Noise rules in a neighborhood help people rest and _____.
9. Respecting others' _____ is an important community rule.

Part B: Matching

Match each item on the left to the correct answer on the right.

1. Match each community helper to the rule they help with.

Police officer → _____

Crossing guard → _____

Librarian → _____

Firefighter → _____

Keep quiet and return books on time

Follow fire safety rules

Follow the law

Cross the street safely

Answer Key · Rules and Responsibilities · Grade: Grade 2

Part A: Fill in the Blank

Write the missing word or number on each line.

1. A community is a place where people live, work, and play together.
2. Community rules help people get along and stay safe .
3. You should always walk your dog on a leash .
4. At the store, you should wait in line to pay.
5. Recycling helps keep our neighborhood clean .
6. A stop sign tells drivers when to stop their car.
7. At the library, you must return books on time .
8. Noise rules in a neighborhood help people rest and sleep .
9. Respecting others' property is an important community rule.

Part B: Matching

Match each item on the left to the correct answer on the right.

1. Match each community helper to the rule they help with.

Police officer	→ <u>Follow the law</u>	Keep quiet and return books on time
Crossing guard	→ <u>Cross the street safely</u>	Follow fire safety rules
Librarian	→ <u>Keep quiet and return books on time</u>	Follow the law
Firefighter	→ <u>Follow fire safety rules</u>	Cross the street safely