



Halloween Math & Reading

Name: _____

Date: _____

Grade: Grade 4

Part A: Fill in the Blank

Write the missing word or number on each line.

1. A haunted house charges \$35 per group. After 6 groups visit, it earns \$ _____ .
2. The order of events in a Halloween story is called the _____ .
3. A candy maker packs 252 gummy worms into 7 jars. Each jar holds _____ worms.
4. The character who changes the most during a story is called _____ .
5. Eight pumpkin patches each grow 32 pumpkins. Together they grow _____ pumpkins.
6. When readers use clues to figure out what a word means, they use _____ clues.
7. A witch divides 180 potion bottles onto 6 shelves. Each shelf holds _____ bottles.
8. The person telling a Halloween story is the _____ .
9. Four families each spend \$45 on decorations. Together they spend \$ _____ .

Part B: Matching

Match each item on the left to the correct answer on the right.

1. Match each item to its correct answer.

setting	→ _____	the most exciting turning point
conflict	→ _____	where and when a story takes place
climax	→ _____	how the problem is solved at the end
resolution	→ _____	the main problem in a story

Part A: Fill in the Blank

Write the missing word or number on each line.

1. A haunted house charges \$35 per group. After 6 groups visit, it earns \$ 210 .
2. The order of events in a Halloween story is called the plot .
3. A candy maker packs 252 gummy worms into 7 jars. Each jar holds 36 worms.
4. The character who changes the most during a story is called dynamic .
5. Eight pumpkin patches each grow 32 pumpkins. Together they grow 256 pumpkins.
6. When readers use clues to figure out what a word means, they use context clues.
7. A witch divides 180 potion bottles onto 6 shelves. Each shelf holds 30 bottles.
8. The person telling a Halloween story is the narrator .
9. Four families each spend \$45 on decorations. Together they spend \$ 180 .

Part B: Matching

Match each item on the left to the correct answer on the right.

1. Match each item to its correct answer.

setting	→	<u>where and when a story takes place</u>	the most exciting turning point
conflict	→	<u>the main problem in a story</u>	where and when a story takes place
climax	→	<u>the most exciting turning point</u>	how the problem is solved at the end
resolution	→	<u>how the problem is solved at the end</u>	the main problem in a story